

Summer of Wisteria - pt 1

Erik Griswold

♩ = 92 Calm and Relaxed

This musical score is for a piece titled "Summer of Wisteria - pt 1" by Erik Griswold. It is set in 4/4 time with a tempo of 92 beats per minute and a mood of "Calm and Relaxed". The score is arranged for a full orchestra and a soprano. The instruments and their parts are as follows:

- Sopranos:** The first soprano part is mostly silent. The second soprano part begins in the second system with a melodic line, starting at a mezzo-piano (*mp*) dynamic and ending at a pianissimo (*pp*) dynamic.
- Piano:** The piano part features a rhythmic accompaniment in the bass clef, starting at a mezzo-piano (*mp*) dynamic and ending at a pianissimo (*pp*) dynamic.
- Musical Instruments:**
 - Mbassoon (Mba):** Plays a rhythmic pattern in the first system, then rests.
 - Violins (Vn):** The first violin part is silent until the second system, where it plays a melodic line with a *dolce* marking and a mezzo-piano (*mp*) dynamic.
 - Violas (Va):** Plays a rhythmic pattern in the first system, then rests.
 - Celli (Cb):** Plays a rhythmic pattern in the first system, then rests.

The score is divided into two systems, each containing four measures. The first system includes dynamics such as *mp* and *dolce*. The second system includes dynamics such as *mp* and *pp*. The piece concludes with a final measure in the second system.

Sop *mp* *pp* *mp*

Pno *mp* *pp*

Mba

Vn

Va

Cb

Sop *pp* *mp* *pp* *mp*

Pno *pp* *mp* *pp* *mp*

Mba

Vn

Va

Cb

Sop *pp mp pp*

Pno *pp mp pp*

Pno *mp pp mp pp*

Vn *pp mp pp mp*

Va *pp mp pp mp*

Alta until D

ppial throughout section

Sop *mp*

Pno *mp pp mp pp*

Mba *mp*

Vn *pp mp pp mp*

Va *pp mp pp mp*

B

C

Musical score for section C, featuring Soprano (Sop), Piano (Pno), Mba, Vn, Va, and Cb. The score includes dynamic markings such as *mp* and *pp*, and performance instructions like *col legno battuto (with stick)*. The piano part features a complex rhythmic pattern with many beamed notes. The Mba part has a similar rhythmic pattern. The Vn and Va parts have long, sustained notes with dynamic markings. The Cb part has a rhythmic pattern with dynamic markings.

D

Musical score for section D, featuring Soprano (Sop), Mba, and Cb. The score includes dynamic markings such as *pp* and *mp*, and performance instructions like *col legno battuto (with stick)*. The Mba part has a rhythmic pattern. The Cb part has a rhythmic pattern with dynamic markings.

E

Pno

mp

Mba

Vn

dolce
mp

Va

mp

Cb

pp *mp* *pizz.*

Sop

mp *pp*

Pno

mp *pp*

Mba

Vn

Va

Cb

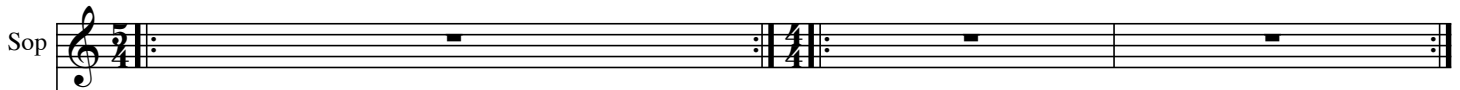
Musical score for Soprano (Sop), Piano (Pno), Mba, Vn, Va, and Cb. The score is divided into three measures. The Soprano part features a melodic line with dynamics *mp*, *pp*, and *mp*. The Piano part has a complex texture with dynamics *pp* and *mp*. The Mba, Va, and Cb parts are marked with a slash (/) indicating they are silent. The Vn part has a melodic line with a slur.

Musical score for Soprano (Sop), Piano (Pno), and Violin (Vn). The Soprano part has dynamics *pp* and *f*. The Piano part has dynamics *pp* and *f*. The Violin part has a melodic line with a slur.

Summer of Wisteria - pt 2 (sketch)

♩ = 92

Sop



Vn

With a sense of cool detachment



Va

pizz. With a sense of cool detachment



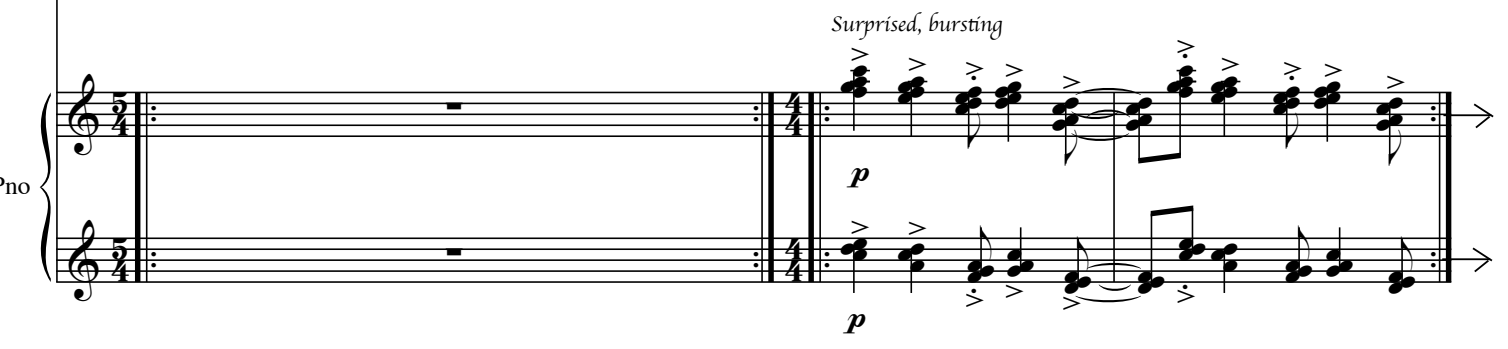
Cb



Pno

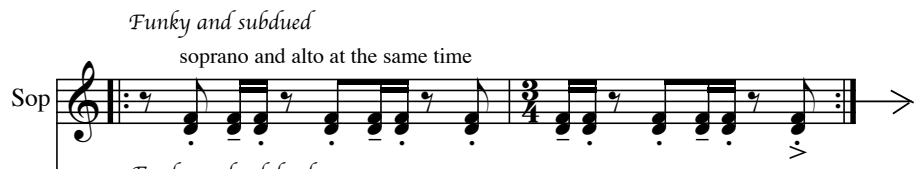
Surprised, bursting

p



Sop

Funky and subdued
soprano and alto at the same time



Cb

Funky and subdued
col legno battuto



Summer of Wisteria - pt 3

♩ = 160

Alto

Mba

f *p* *p* *f*

The first system of music features two staves. The top staff is for Alto and the bottom for Mba. Both are in 4/4 time. The Alto part starts with a forte (*f*) dynamic, followed by a piano (*p*) dynamic. The Mba part starts with a piano (*p*) dynamic, followed by a forte (*f*) dynamic. The music consists of eighth and sixteenth notes with various accidentals.

Alto

Pno

Mba

Vn

Va

Cb

f *p* *f* *f* *f* *pizz.* *f*

The second system of music features six staves. From top to bottom: Alto, Piano (Pno), Mba, Violin (Vn), Viola (Va), and Cello (Cb). The Alto and Mba parts continue with their respective dynamics. The Piano part features a forte (*f*) dynamic with sustained chords. The Violin and Viola parts enter with a forte (*f*) dynamic. The Cello part starts with a pizzicato (*pizz.*) dynamic and a forte (*f*) dynamic. The music continues with various dynamics and articulations.

Alto

Pno

Mba

Vn

Va

Cb

f *p* *p* *f*

A

Alto

Pno

Mba

Vn

Va

Cb

f *pp* *p* *p*

Vn *mf p* *mf p*

Va *mf p* *mf p*

B

Alto *mf*

Vn *mf p* *mf p*

Va *mf p* *mf p* arco

Cb *mf*

Alto

Pno *mf*

Vn *mf p* *mf p*

Va *mf p* *mf p*

Cb

Alto

Pno

Vn

Va

Cb

mf p mf p

Alto

Pno

Vn

Va

Cb

mf p mf p

Alto

Pno

Vn

Va

Cb

mf p mf p

C

Alto

Pno

Vn

Va

Cb

mf

mf p mf

arco

Alto *p*

Pno *diminuendo poco a poco*

Mba *p*

Vn *diminuendo poco a poco*

Va *diminuendo poco a poco*

Cb *diminuendo poco a poco*

Alto *mf* *p*

Pno

Mba *mf*

Vn

Va

Cb

Alto *mf* *p*

Mba *mf*

This block contains the musical notation for the Alto and Mba instruments. The Alto part is written in a single staff with a treble clef, featuring a rhythmic pattern of eighth and sixteenth notes with dynamic markings of *mf* and *p*. The Mba part is written in a single staff with a treble clef, mirroring the Alto's rhythmic pattern with a dynamic marking of *mf*.

D

Alto *f*

Pno *f*

Mba *f*

Vn *f*

Va *f*

Cb *f* *pizz.*

This block contains the musical notation for the Alto, Piano (Pno), Mba, Violin (Vn), Viola (Va), and Contrabass (Cb) instruments. The Alto part is in a single staff with a treble clef, marked *f*. The Piano part consists of two staves (treble and bass clefs) with a dynamic marking of *f*. The Mba part is in a single staff with a treble clef, marked *f*. The Violin part is in a single staff with a treble clef, marked *f*. The Viola part is in a single staff with a treble clef, marked *f*. The Contrabass part is in a single staff with a bass clef, marked *f* and includes the instruction *pizz.* (pizzicato).

Alto

Pno

Mba

Vn

Va

Cb

Alto

Pno

Mba

Vn

Va

Cb