A large flock of white ducks is gathered in a grassy area. In the background, there is a wooden fence. The ducks are of various breeds, some with long necks and others with shorter necks. The scene is bright and outdoors.

In the dream
for percussion sextet

Erik Griswold

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In the dream (2004)

for percussion sextet

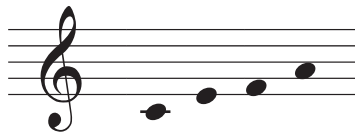
Erik Griswold

In the dream - Overview

Instrumentation

- P1: Vibraphone, slapstick
- P2: Marimba, slapstick
- P3: Prepared chimes*, Wood Block, 2 metal springs (or triangles), 2 Brake drums
- P4: 4 High Tom Toms, Wood Block, Clave, 2 Small Bells, Rainstick
- P5: 4 Low Tom toms, 2 Log Drums, Metal Pipe, Rainstick
- P6: 2 Bass Drums, 2 or 8 Gongs**, Metal Pipe, Rainstick

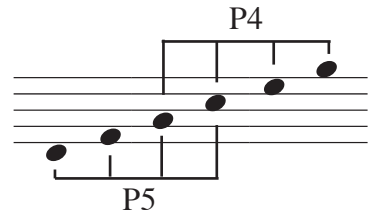
* The chimes should be "prepared" by hanging small chains, or wrapping foil around the bars to create a buzzing effect, without completely damping them.
 Only these four pitches are used:



Tuning The brake drums (P3) should be "tuned" to D & E:



The eight tom toms should follow this general contour:



The metal pipes (P5 & 6) should be tuned to G & E:

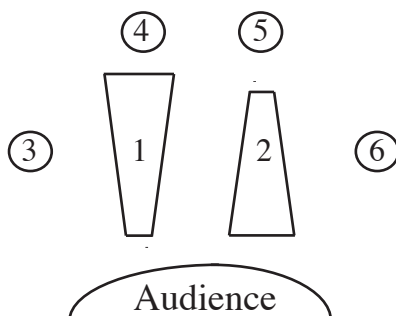


**Two parts are given for Player 6 - 6A & 6B, depending upon the availability of gongs. Part 6A makes use of eight gongs, tuned as follows:



Part 6B is a simplified version, requiring only a high and a low gong.

Set-Up



Part I with nervous excitement ♩ = 126

Vibraphone no pedal, except where indicated

Musical score for Vibraphone, Marimba, and Springs. The score is in 2/4 time and consists of six staves. The Vibraphone part (top staff) starts with a *p* dynamic, followed by a crescendo to *mp* and *sim.* The Marimba part (second staff) starts with a *p* dynamic, followed by a crescendo to *mp*, then a *p* dynamic and *sim.* The Springs part (third staff) starts with a *mp* dynamic, followed by a crescendo to *p* and *mp*, then a *p* dynamic. The remaining three staves are empty.

Musical score for Tom Toms, Log Drums, and Bass Drums. The score is in 2/4 time and consists of five staves. The Tom Toms part (top staff) starts with a *f* dynamic. The Log Drums part (second staff) starts with a *f* dynamic. The Bass Drums part (bottom staff) starts with a *f* dynamic. The middle two staves are empty.

A

p *mp* *sim.* *mp* *p*

p *mp* *sim.* *mp* *p*

Chimes (with triangle beaters)
mf *p* *sim.* *p* *mp*

11 Times

B

f *p* *mp* *sim.*

f *p* *mp* *p* *sim.*

f *mp*

+ W.B. *f* *p*

+ W.B. *f* *p*

The first system of music consists of five staves. The top two staves are in treble clef with a 3/4 time signature. The first staff begins with a melodic phrase marked *mp*, followed by a sequence of notes with dynamic markings *p*, *mp*, *p*, *mp*, *p*, *mp*, and *p*. The second staff continues with a similar melodic line, marked *p*, *mp*, *p*, *mp*, *p*, *mp*, *p*, and *mp*. The third staff is a percussion part for a snare drum, marked *mp* and *p*, with the instruction *sim.* (sustained). The fourth staff is labeled "Clave (w/mallet)" and shows a rhythmic pattern marked *mp* and *p*. The fifth staff is empty.

The second system of music consists of five staves. The top two staves are in treble clef with a 5/4 time signature. The first staff begins with a melodic phrase marked *f*, followed by a sequence of notes with dynamic markings *f*, *f*, *f*, and *f*. The second staff continues with a similar melodic line, marked *f*, *f*, *f*, and *f*. The third staff is a percussion part for a snare drum, marked *f*, with the instruction *Tom Toms*. The fourth staff is a percussion part for a tom, marked *f*. The fifth staff is a percussion part for a tom, marked *f*.

C

Musical score for the first system, measures 1-4. It features five staves: three treble clefs and two percussion staves. The percussion parts are labeled "Clave / W.B.", "Metal Pipe (tuned to G)", and "Metal Pipe (tuned to E)". Dynamics include *p*, *mp*, *sim.*, and *mf*. Time signatures are 2/4 and 3/4.

Musical score for the second system, measures 5-10. It features five staves: three treble clefs and two percussion staves. Dynamics include *p*, *mf*, and *sim.* Time signatures are 2/4 and 5/16.

D

f 8 Times 8 Times 8 Times 6 Times 8 Times *f* *f* *p* *f* *p* *f*

W.B. / Springs

Tom Toms & W.B.

W.B. & Bells

Log Drums

Bass Drums

E

p *f* 5 Times *p*

p *f* *p*

p *f* *p*

f

5 Times

cresc. poco a poco

ff

cresc. poco a poco

ff

cresc. poco a poco

Part 2 *Precise*

8 Times

4 Times

Springs

ff

Tom Toms

ff

Tom Toms

ff

Bass Drums

ff